

Comfort I RF Pairing Guide





On rare occasions your room thermostat may become unpaired with your programmer/receiver. If it does, follow these instructions to first make sure both devices are completely unpaired and then successfully re-paired.

UNPAIR

1. SET BOTH UNITS IN UNPAIRING MODE

Programmer/receiver:

Press the menu button and the return button (1) for more than 3 seconds. Using the dial (2) Select Installer > Radio Settings > Pairing > Unpairing and press. Note: the receiver unpairing mode lasts for 1 minute.

Room thermostat:

Press the knob (3) until the two bars are displayed, then release the knob to enter the Settings menu. Select $\mathbf{rF1} > \mathbf{d}$ and press

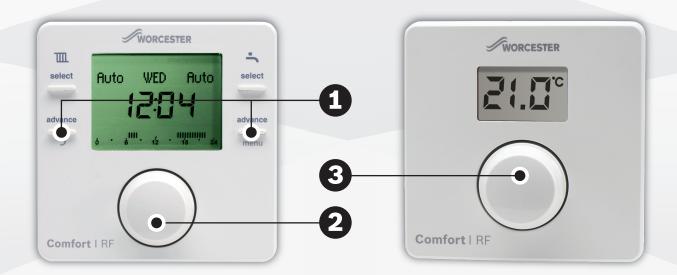
2. WAIT UNTIL COMPLETION

Programmer/receiver:

Unpairing is displayed with advancing dashes. When the unpairing between the devices is completed, the **number 0** is displayed confirming that the room thermostat has been disconnected. Wait until **fault A28** appears.

Room thermostat:

During the unpairing, 1 will be displayed flashing, when unpairing is completed a flashing 0 will be displayed. When the disconnection is complete, **d is displayed**. Wait until **fault A28** appears.



PAIR

1. SET BOTH UNITS IN PAIRING MODE

Programmer/receiver:

Press the menu button and the return button (1) for more than 3 seconds. Using the dial (2) Select Installer > Radio Settings > Pairing > Pairing and press. Note: the receiver pairing mode lasts for 1 minute.

Room thermostat:

Press the knob (3) until the two bars are displayed, then release the knob to enter the Settings menu. Select rF1 > A and press.

2. WAIT UNTIL COMPLETION

Programmer/receiver:

Pairing is displayed with advancing dashes. When the pairing between the devices is completed, the **number 1** is displayed confirming that the room thermostat has been connected. Wait until the **main screen** is displayed.

Room thermostat:

During the pairing process 0 flashes until the units are connected and then 1 will be displayed flashing. When the pairing is completed **A is displayed**. Wait until the **main screen** is displayed.

